

UNIT 1: STUDIO INSPIRATION AND TECHNIQUE

Outcome 2, Materials and techniques

Choose an artwork and consider the materials and techniques that the artist has used. How has the artist used materials to create meaning, and visual effect?

UNIT 2: STUDIO EXPLORATION AND CONCEPTS

Outcome 2, Ideas and styles in artworks

Choose a work where the art elements and principles are visible. Describe the way the art elements and principles have been used to create aesthetic qualities and communicate ideas?

UNIT 3: STUDIO PRACTICES AND PROCESSES

Outcome 3, Artists and studio practices

Choose a work in the exhibition and consider the ways in which it reflects the artists' interpretation/s of subject matter, influences, cultural and historical contexts, and the communication of ideas and meanings?

UNIT 4: STUDIO PRACTICE AND ART INDUSTRY CONTEXTS

Outcome 3, Art industry contexts

When considering art industry contexts, BLINDSIDE is recognised as a specific type of gallery model. There are some things about BLINDSIDE that are the same as the NGV, for example they are both open to the public. Consider the questions below:

1. What is BLINDSIDE's classification?
2. What type of art is shown?
3. What is/are BLINDSIDE's source/s of income?
4. Does the gallery collect artwork?
5. Are exhibitions free or ticketed?
6. Are international artists shown?
7. What is the role of the curator, graphic designer and web designer?
8. How does everyone work together? What is the structure of the organisation?
9. How the exhibition space deals with conservation issues?
10. How does the gallery advertise?
11. List three other points of similarity or difference to the NGV?

BLINDSIDE

Level 7, Room 14, Nicholas Building, 37 Swanston St, Melbourne VIC 3000

GALLERY OPEN Tuesday to Saturday, 12pm – 6pm

T (+61 3) 9650 0093 | E info@BLINDSIDE.org.au | BLINDSIDE.org.au